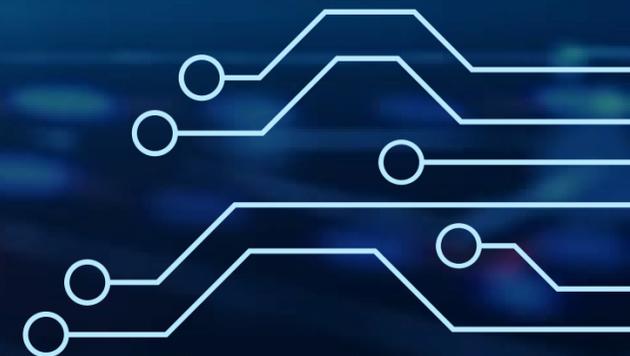


THE RHETORICAL SITUATION IN A DIGITAL SPACE

Amplifying Student Voice Through
Text Creation Online



Who I Am



Dr. Katie Wolff

What I Do

- 16 years Classroom Teacher: 6-12 ELA, AP Language, AP Literature, College in the High School
- Current Instructional Facilitator for Cape Flattery SD
- Adjunct Faculty Central Washington University
- Washington State Bridge to College English Lead
- ERWC Module Writer
- Mosaic Project Cohort Member
- KQED Media Literacy Innovator
- Retro Report Ambassador
- AP Reader

Previously

- NCTE's Digital Democratic Fellow (23-24, 24-25)
- Taught in several districts across Washington State and Arizona, online, hybrid, and in person.

Passions

- Working with teachers to increase digital literacy skills
- Indigenous representation in curriculum and classrooms
- Backpacking, hiking, learning, coffee, travel

SESSION GOALS

01

EXPLORE PRACTICAL APPLICATIONS

Multimodal text creation softwares alongside programs that generate ideas for wordsmithing and a variety of dictions.

02

ANALYZE GENERATIVE AI'S ROLE

Dive into OECD's AI Literacy Framework

03

ENGAGE IN CIVIC DISCOURSE

Share and network with each other for digital literacy

TABLE GROUP DISCUSSION

Discuss the following questions with your table groups. Be prepared to share out.

1. WHAT TYPES OF MULTIMODAL PROJECTS DO YOU DO?
2. ARE THESE PROJECTS EMBEDDED OR SUPPLEMENTAL? WHY?
3. HOW PREPARED ARE YOUR STUDENTS FOR RHETORICAL ANALYSIS OF MULTIMODAL TEXTS? WHY?
4. WHAT TYPES OF DIGITAL LITERACIES DO YOU HOPE TO TEACH? WHY?





MULTIMODAL WRITING

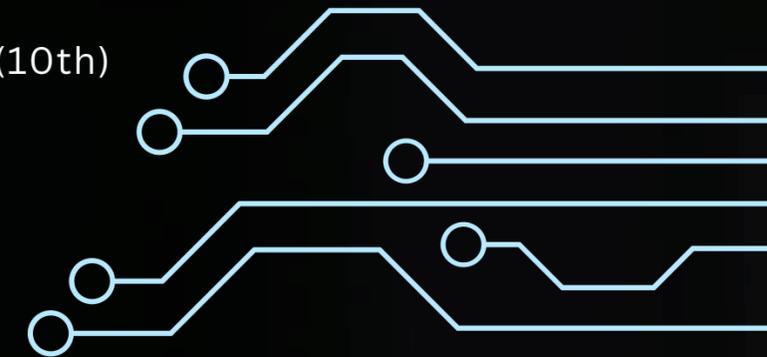
How can we create writing knowledge that is useful to students in other writing situations?

ANALYSIS ASSIGNMENTS

- [Visual/Multimodal Rhetoric Activity \(11th/12th\)](#)
- [Rhetorical Analysis of a Song \(9th/10th\)](#)
- [Refrigerators Lesson \(8th\)](#)

EXAMPLE PRODUCTS

- Rap Battle: [SpongeBob versus Homer Simpson \(11th\)](#)
- [Rhetoric of Sound and Music in Super Mario Games \(college\)](#)
- [Native American Horror Comparison \(10th\)](#)



SOFTWARE FOR MULTIMODAL TEXTS

Soundtrap - Podcasting, music

Adobe Express - movies, generative AI pictures

Pixton - Comics

Canva - Infographics, presentations, multimodal texts

TextFX - Word linking AI



Lupe Fiasco x Large Language Models | Google Lab Sessions

LUPE FIASCO X LLMs

Share



Watch on  YouTube

TABLE GROUP DISCUSSION

Discuss the following questions with your table groups. Be prepared to share out.

1. HOW DO YOU USE AI IN YOUR CLASSROOM?
2. WHAT APPLICATIONS ARE YOUR STUDENTS USING?
3. WHAT ARE YOU TEACHING ABOUT AI IN YOUR CLASSROOM? WHY?



AI FRAMEWORK DEEP DIVE

TABLE GROUPS WILL EXAMINE 1 OF THE CORE COMPETENCIES

Engaging with AI

Designing with AI

Managing AI

Creating with AI

1. What does your competency “mean”?

2. Describe the highlights within your competency.

3. Where do ELA skills align with AI literacy?
Where are there gaps?

4. Discuss one way to incorporate this competency into an ELA lesson.

GROUP SHARE OUT

ONE GROUP FROM EACH COMPETENCY SHARE

CIVIC DISCOURSE AND THE DIGITAL WORLD

Table Discussions

How may digital media engage students in civic discourse?

Where do we most often see civic engagement for our students?

FINDINGS FROM NCTE'S 3D PROJECT

Given the Opportunity, students will engage in civic discourse

Digital Projects encourage students to engage deeply, especially when for an audience

Digital projects allow students some separation - less pressure to defend against others

QUESTIONS?

**CHECK OUT
THE
RESOURCES
LIST IN THE
GOOGLE
FOLDER!**

